

## Section 5

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Developed from Fikri Pitsuwan's notes.

## 1 Review

The *General Leontief Model (GLM)* extends the Simple Leontief Model (SLM) to capture the notion of multiple productive technology.

The main ingredients of the model are the  $n \times m$  input matrix  $A$  and the  $n \times m$  output matrix  $B$ , all with non-negative entries.

$$B = \begin{bmatrix} b_{11} & b_{12} & \cdots & \cdots & b_{1m} \\ \vdots & b_{22} & \cdots & \cdots & \vdots \\ \vdots & \vdots & \cdots & \cdots & \vdots \\ b_{n1} & \cdots & \cdots & \cdots & b_{nm} \end{bmatrix} \quad A = \begin{bmatrix} a_{11} & a_{12} & \cdots & \cdots & a_{1m} \\ \vdots & a_{22} & \cdots & \cdots & \vdots \\ \vdots & \vdots & \cdots & \cdots & \vdots \\ a_{n1} & \cdots & \cdots & \cdots & a_{nm} \end{bmatrix}$$

**Definition 1.**  $(A, B)$  is productive if there exists an  $x \geq 0$  such that  $(B - A) \cdot x \gg 0$ .

**Assumptions maintained.**

1.  $(A, B)$  is productive
2. No joint production
3. Every good is produced

**Definition 2.** A technology  $t$  is a set of  $n$  activities such that each good is produced by only one activity.

**Lemma 1.** If a GLM  $(A, B)$  is productive and produces  $y \gg 0$ , then there is a technology that produces  $y$ .

Consider the example:

$$B = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \quad A = \begin{bmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 0 & 1/2 \end{bmatrix} \quad B - A = \begin{bmatrix} -1/2 & 1/2 & 0 \\ 1/2 & 0 & 1/2 \end{bmatrix}$$

Take  $y' = (1/2, 3/2)^T$ , verify that both technologies  $t = \{1, 2\}$  and  $s = \{2, 3\}$  can produce  $y$  since

$$\begin{bmatrix} -1/2 & 1/2 & 0 \\ 1/2 & 0 & 1/2 \end{bmatrix} \begin{bmatrix} 3 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 3/2 \end{bmatrix} \quad \text{and} \quad \begin{bmatrix} -1/2 & 1/2 & 0 \\ 1/2 & 0 & 1/2 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 3/2 \end{bmatrix}$$

A natural question now is to ask which technology should we use? To compare technologies, we need some notion of efficiency of a technology. To that end, we introduce a finite resource, labor. For the GLM, the labor requirement vector is given by  $a_0 = (a_{01}, \dots, a_{0m})$ , where  $a_{0j}$  is the amount of labor needed to run

one unit of activity  $j$ . Let  $L$  be the supply of labor. The set of *feasible net output (PPS)* for the GLM is  $Y = \{y \in \mathbb{R}^n, y \geq 0 : y \leq (B - A)x, a_0 \cdot x \leq L, x \geq 0\}$ .

The best way to produce  $y'$  is now the most efficient way to produce  $y'$ . Here, that will correspond to using the least amount of the finite resource, labor.

**Example 1.** Let  $a_0 = (1, 1/2, 1/2)$ , then to produce  $y'$ , technology  $t$  needs  $a_0 \cdot (3, 4, 0)^T = 5$ , while  $s$  needs  $a_0 \cdot (0, 1, 3)^T = 2$ . Thus, we should use technology  $s$  to produce  $y'$ .

Our analysis shows that some technologies are better than others, but what if we allow all activities to be used. Can we do any better? The answer is no.

For a given  $y$ , the following linear program gives the activity vector  $x$  that minimizes labor used.

$$\begin{aligned} \lambda(y) = \min & a_0 \cdot x \\ \text{s. t. } & (B - A)x \geq y \\ & x \geq 0 \end{aligned} \quad (\mathcal{L}(y))$$

For a given  $y$  and a technology  $t$ , the following linear program gives the activity vector using technology  $t$  that minimizes labor used.

$$\begin{aligned} \lambda^t(y) = \min & a_0 \cdot x \\ \text{s. t. } & (B - A)x \geq y \\ & x \geq 0 \\ & x_i = 0 \text{ if } i \notin t \end{aligned} \quad (\mathcal{L}^t(y))$$

First note that for a given  $y'$ , if  $x$  is an optimal solution to  $\mathcal{L}$ , then there is a basic optimal solution which is an optimal solution to  $\mathcal{L}^t$  for some  $t$ . That is,  $\lambda(y') = \lambda^t(y')$  for some  $t$ . With the same reasoning, for a given  $y''$ , there is a technology  $s$  such that  $\lambda(y'') = \lambda^s(y'')$ . There is no reason for  $s$  and  $t$  to be the same in our reasoning, but the next theorem says that they are.

**Theorem 2 (Non-substitution).** *If a GLM  $(A, B)$  satisfies the maintained assumptions, there is a technology  $t$  such that for all  $y \geq 0$ ,  $\lambda^t(y) = \lambda(y)$ .*

**Example 2.** Let  $y' = \begin{bmatrix} 1/2 \\ 3/2 \end{bmatrix}$  and  $y'' = \begin{bmatrix} 1/2 \\ 1 \end{bmatrix}$ . The problems are

$$\begin{aligned} \lambda(y') = \min & x_1 + \frac{1}{2}x_2 + \frac{1}{2}x_3 \\ \text{s. t. } & -x_1 + x_2 \geq 1 \\ & x_1 + x_3 \geq 3 \\ & x \geq 0 \end{aligned} \quad (\mathcal{L}(y'))$$

$$\begin{aligned} \lambda(y'') = \min & x_1 + \frac{1}{2}x_2 + \frac{1}{2}x_3 \\ \text{s. t. } & -x_1 + x_2 \geq 1 \\ & x_1 + x_3 \geq 4 \\ & x \geq 0 \end{aligned} \quad (\mathcal{L}(y''))$$

The solutions are  $x' = (0, 1, 3)^T$  and  $x'' = (0, 1, 4)^T$ , respectively. We see that technology  $s = \{2, 3\}$  gives  $\lambda^s(y') = \lambda(y')$  and also that  $\lambda^s(y'') = \lambda(y'')$ .

The non-substitution theorem says that technologies can be ranked by how efficient they are, where efficiency of a technology is measured by how much labor is used. Another interpretation of the non-substitution theorem is that when a GLM is productive, has one primary factor, and satisfies all our assumptions, restricting our usage to technology  $t$  with  $n$  activities does not alter the production possibility.

## 2 Problems

**Problem 1** (Q7 of Linear Economic Models).

**Problem 2.** Consider a GLM given by

$$B = [ 1 \quad 1 ] \quad A = [ 1/2 \quad 1/4 ]$$

and suppose that there are two primary factors  $a_P = (1, 0)$  and  $a_E = (0, 1/2)$  with labor supply  $L_P = 4$  and  $L_E = 2$ , respectively. Is there a technology that does not alter the production possibility? Compare this to the case with one primary factor  $a_0 = (1, 1/2)$  and  $L = 6$ .